



LOYOLA COLLEGE (AUTONOMOUS), CHENNAI – 600 034

M.Voc. DEGREE EXAMINATION – 3D ANIMATION

SECOND SEMESTER – APRIL 2024

PAN2MC04 – ANIMATION FILM STUDIES

Date: 10-04-2024

Dept. No.

Max. : 100 Marks

Time: 01:00 PM - 04:00 PM

SECTION A – K1 (CO1)

Answer ALL the questions

(5 x 1 = 5)

1 Match the following.

- | | | | |
|----|--------------------|---|----------------|
| a) | Typography | - | Hair and cloth |
| b) | Dynamics | - | Narratives |
| c) | Visual Development | - | Symbols |
| d) | Iconography | - | Color palettes |
| e) | Story | - | Texts |

SECTION A – K2 (CO1)

Answer ALL the questions

(5 x 1 = 5)

2 True or False

- | | |
|----|--|
| a) | Character development plays a major role in the distinction of a film from others. |
| b) | Visual appeal is what meets the eye of the audience. |
| c) | The color blue is used to signify anger. |
| d) | Infotainment is Information + Entertainment. |
| e) | Visual aesthetics refers to the core technical features of the shot. |

SECTION B – K3 (CO2)

Answer any THREE of the following

(3 x 10 = 30)

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|---|-------------------------------------|
| 3 | Determine types of Character arc. |
| 4 | Explain storyboard and animatics. |
| 5 | Write a brief note on color script. |
| 6 | Discover briefly on film Analysis. |
| 7 | Examine the 'Plot'. |

SECTION C – K4 (CO3)

Answer any TWO of the following

(2 x 12.5 = 25)

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|----|---|
| 8 | Plan out a character and description using the following keywords
stout young friendly student tech-savvy. |
| 9 | Classify Semiotics and explain the types of signifiers. |
| 10 | Differentiate analogous and complementary color harmonies. |
| 11 | Explain types of Stop-motion and its techniques. |

SECTION D – K5 (CO4)

	Answer any ONE of the following	(1 x 15 = 15)
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	Answer any ONE of the following	(1 x 15 = 15)
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12	Explain 'Mise-en-Scene'.
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13	Consider 3D lighting and list out the steps to create photorealistic lights, also write on the types of 3D lighting.
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SECTION E – K6 (CO5)

	Answer any ONE of the following	(1 x 20 = 20)
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	Answer any ONE of the following	(1 x 20 = 20)
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14	Compile a note on the six color harmonies in picking colors for animation.
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15	Develop film techniques on 3D Animation.
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